Unit 1 | Assignment - KickStart My Chart

https://tec.bootcampcontent.com/Tecnologico-de-Monterrey-Coding-Boot-Camp/TECMC201811DATA2/blob/master/week-1/HOMEWORK/README.md

Project Conclusions:

What are three conclusions we can make about Kickstarter campaigns given the provided data?

What are some of the limitations of this dataset?

What are some other possible tables/graphs that we could create?

Link to the project: https://github.com/joelsotelods/kickstarter-success-analysis